Ryan Ross
Visual Effects Reel (2023) - Shot Descriptions
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The Mandalorian
- 0:05 - Dark Saber, Force Lance, background ships, smoke and sparks compositing. Reflections added to ground and costumes. Set extension integration and StageCraft background patches.

Blue Beetle
- 0:20 - Compositing of character CG elements, added CG character glows, added heat distortion, integration of CG water, and CG water splash, integration of FG water droplet particles and water reflections.
- 0:22 - Compositing of CG character and FX elements, background cleanup and shadow integration.

Wakanda Forever
- 0:23 - CG character compositing, background extension integration, lens flare matching and integration, nose jewelry replacement
- 0:28 - Keying, background extension integration and matching, FX element integration, bokeh matching
- 0:29 - Keying, cg character compositing and matching, FX element integration, roto

Ant Man - Quantumania
- 0:32 - Keying, face reflection tracking, reflection roto, CG set integration

Miquela
- 0:38 - CG face compositing with plate body, background patching, elements roto, bokeh matching

Billie Eilish - When the Party's Over
- 1:08 - 3D facial tracking and plate element paintout

Pearl Derringer - Little Baby
- 1:18 - character roto, 3D tracking, CG set integration, datamoshing, keying and compositing
- 1:29 - 3d tracking, CG set manipulation, compositing, 2d background warping
- 1:37 - 3D tracking, 3D set build, lighting, and animation, character roto and compositing
- 1:40 - 2D background warping, bird roto

Broken Bells - Good Luck
- 1:43 - Compositing of lightbox filmed animation (costume shapes were rotoscoped from the footage, laser cut out of paper, and then light streaks were filmed in a light box), animated cracks forming on boy's face

Body Armor - Commercial
- 2:02 - Post move push in to CG generated satellite view, generated clouds, integrated plate footage of tennis ball machine

The Lonely Wild - Buried In the Murder
- 2:05 - Character roto, moon compositing, added rain and smoke
- 2:09 - Added smoke element and particle smoke
- 2:11 - CG face makeup, matchmoving
- 2:14 - Shadow animation